

All About Si Offline

Si Offline is an offline graphic system and editor for the Soundcraft Si Impact, Si Expression, Si Compact V3.0 and later, and Si Performer live sound mixing consoles. A key benefit of Si Offline is in its graphical presentation and operation. Built as a facsimile of the real console and employing the same mode of operation, Si Offline acts as a fantastic training aid for anyone who has either not had the chance to work on a console or for those wanting to brush up on the operation Si Impact, Si Expression, Si Performer, or Si Compact V3.0.

These notes can also be accessed in Si Offline and from the Windows Start Menu.

Minimum System Requirements

PC running Windows XP SP3 or later, Windows Vista SP1 or later, Windows 7, 8 or 10*
1.8GHz Pentium M or similar processor
1GB RAM minimum (2GB recommended)
100MB free hard drive space for application installation
USB port (for transfer of Shows to/from console)
Display Resolution 1280x800

Please note we can't guarantee operation on every possible combination of PC hardware and Windows version, but if you find one that doesn't work and you have satisfied the minimum requirements above, please let us know.

* Note: Not Mac OS compatible

Installing the Application

To install the application once you have unpacked the ZIP file:

1. Uninstall any previous versions of Si Offline, using Windows control panel.
2. Double-click the setup.exe application to start the installer and follow the on-screen instructions.
3. The application will be installed and will appear in the Programs list under Soundcraft\Si Offline. You can manually create a desktop shortcut if required.

Getting Started

Double-click the Si Offline shortcut or start from the Programs menu. The application will start, and you will see the application window. Depending on the editor you have downloaded, you will be presented with the frame variants of the selected range. Click on your desired console to reach the offline console view and begin editing offline.

All console sizes will display the same image. You can access the rest of the consoles surface by hovering over the furthest left or right fader and clicking the Left (<-) or Right (->) arrows to scroll through the surface laterally.

Navigating the Virtual console can be done by using the zoom dialogue located on the home panel or by holding the left hand CTRL key and scrolling the mouse scroll wheel.

Pan navigation around the console can be performed by holding down the left hand CTRL key

whilst left-clicking, dragging the mouse to perform pan movements.

To access the touchscreen, click on the MENU icon in the home bar or click the 'Menu' key located on the offline console to the right of the screen.

Shows can be directly saved to and loaded from a USB key by using the show menu located on the virtual touchscreen. This operation, as well many other processes are made in the same fashion as the physical console.

Using the controls

To switch functions in or out, use the mouse to click on the switches.

To adjust a rotary control, click and drag on the control, moving the mouse up to increase, down to decrease.

It is possible to use the mouse within most touchscreen pages, including pages displaying lists. To select an item, click on it once. If it is editable, click once again, and a drop-down list will appear. Click on the desired item to select it, and again to close the drop-down list. The item will be changed. Some pages do not yet support use of the mouse, in these cases please use the **ADJUST** and **SELECT** buttons on the touchscreen panel.

It is also possible to use the keyboard within most touchscreen pages for navigation of list items. On a page containing a list, use the up and down cursor keys to move between items. Then, double-click to edit that item. Use the [UP] and [DOWN] cursor keys to move within the popup menu, then click again to select.

In a freeform text box such as the channel rename page, simply type a channel name, then click \apply to save.

Operation

Note: In the following list, Offline Editor console keys are named in a simple manner, e.g. 48V, whereas physical PC keys and mouse buttons are denoted with square brackets e.g. [LEFT CTRL]

*** To zoom the Si Offline Editor console in or out:**

Press [LEFT CTRL] + [MOUSE WHEEL]
(Performance will depend on system and zoom level)

*** To pan the Si Offline Editor console:**

Press [LEFT CTRL] + [LEFT MOUSE]
Note: Moving the mouse will drag the panel
(Performance will depend on system and zoom level).

*** To enter interrogate mode e.g. 48V:**

Press [LEFT SHIFT] + [LEFT MOUSE] + 48V

Note: SEL buttons on all channels that have 48V set will light,
Clicking on other channel SELs will toggle 48V on those channels.

*** To interrogate a function e.g. 48V:**

Hold [LEFT MOUSE] + 48V

Note: SEL buttons on all channels that have 48V set will light.

***To Save a SHOW file:**

Select Menu→Show->Save As->Apply->Save

Note: Shows can be directly saved to and loaded from a USB key

***To Copy Paste settings from one channel to another:**

1. Select the source channel that contains settings.
2. Select Menu and select Copy Paste option.
3. From Copy Paste page, select Paste.
4. Select the destination channel by pressing SEL.
5. The source channel settings are now copied on to destination channel.

***To Clear Channel settings:**

1. Press Left Shift and Left click on CLR button.
2. Left Click on SEL button of Channel that needs to be cleared.

Support

If these notes do not resolve any issues you may have, please contact Customer Services:

<http://www.soundcraft.com/support/>